sue Issue		Constraints	No		Players	Scenario Details	MMT Support	Limitations	·	RFI	Player Info - In	Player Info - Feedback	Player Info - Out	Seq When - Move Number	Location Metrics
ponso	or's Objective: Deteri		may			oalition Operations shou	ild Zefra beco								
Gei	neral >>>	Play <= 1 hour, NO BUDGET!, Sched: Course Day 2			See cast list for Zefra			Novice players		RFI might be just a reference link to RFI database					All in main room
US co	er what conditions would the consider intervening in the an stabilization mission?			US geopolitical expectations for the region?		Challenge coalition forces with threats from Zefra, with irregular operations where perpetrator is not clear.	Facilitator inject			US expectations?	Scenario, role descriptions, and orbats		Coalition operations are seen as smooth and effective by the US (scale: 0 = totally ineffective, 10 = metaphysically overwhelming)	10 Various moves	
				Can the Coalition force meet non-US expectations		Same as above	Facilitator inject			Non-US expectations?	Scenario, role descriptions, and orbats		Same as above	Various moves	
				If the US intervenes, will the situation improve?		Same as above	Facilitator inject			Pre-existing conditions - security, economic?	Scenario, role descriptions, and orbats		Are conditions in Zefra better after US intervention? (judgement call) Are conditions elsewhere in the region better after US intervention? (judgement call)	Various moves	
				Are there down sides to US intervention?		Same as above	Facilitator inject				Scenario, role descriptions, and orbats		Are the negative consequences of US intervention severe? (list any that are apparent at the game end)	Various moves	
with	sharing of US ISR resources the coalition improve ctiveness? How?					Conduct Coalition operations that could have exploited US ISR information	Scenario	Simplistic model of ISR coverage: Google Earth Pro			Scenario, role descriptions, and orbats		What is being shared/not shared?	Preparing for decisive Coalition operations	
				Are barriers sharing ISR resources limiting coalition's effectiveness?		Same as above	Diagrams showing ISR coverage				Scenario, role descriptions, and orbats		What could be available, but not being shared? (Why not?)	Preparing for decisive Coalition operations	
						Same as above	Diagrams showing ISR coverage				Scenario, role descriptions, and orbats		If more were shared, would the coalition in fact be more effective?	Preparing for decisive Coalition operations	
take	at sorts of measures will China to counter-act or to frustrate lition and US objectives?				Pres China, PLAN Task Force	Chinese players to take actions contrary to US objectives	Scenario	No qualified SME on Chinese political decision-making		Measures available to China?	Scenario, role descriptions, and orbats		How serious were Chinese actions and how severly were US and coalition actions impacted? List and general assessment.	5, 9 After Coalition moves into Zefra	
				Are US lives in jeopardy due to Chinese action?		Chinese forces should take some aggressive action against US	Facilitator inject or game play by Chinese side				Scenario, role descriptions, and orbats		How many lives were at stake, and were their injuries or casualties?		
				What Chinese actions prevent the Coalition from achieving the mission?		Chinese should attempt to counteract the Coalition	Chinese behaviour should force the Coalition to react				Scenario, role descriptions, and orbats		On a scale of 0 to 5, score each major Chinese action to inhibit Coalition action (0 = no effect, 5 = severely inhibit)		
(priv	the large number of PMC vate military company) ployees in the area a ificant force, for good or ill?			some advantages to the		Draw PMC employees (of TOKEN Corp) into activities of the US or of the coalition.	Facilitator inject or game play by TOKEN player		History of PMC issues from past ops (AFG/Iraq) will do		Scenario, role descriptions, and orbats		List incidents where PMC employees were of assistance.	4 Introduce several events as appropriate at different stages	5
				Do PMC employees cause impediments for the Coalition or US forces? For example, do they compromise OPSEC?		Same as above	Facilitator inject		History of PMC issues from past ops (AFG/Iraq) will do		Scenario, role descriptions, and orbats		List incidents where PMC employees were an impediment.		
US o	edia coverage of coalition and operations generally orable?			out and did they adversely	CJTF-Z, SAPCOM, Media, POTUS	Media should agressively follow stories to assess how stories will play with the public	Scenario	Media played by OWN Public Affairs staff - Realistic?		Where would media be located? embedded?	Scenario, role descriptions, and orbats		List media stories and assess their impact	2, 8 Introduce several events as appropriate at different stages	3
medi those	the roles of NGOs providing lical and humanitarian aid and se of Coalition and US military es compatible or not?			•	1	Initiate incidents that may cause dilemmas for NGOs or for the military.	Facilitator inject			What are NGOs protocols on working with Coalition and US?			Assessment of critically of appropriate incidents and ability for Coalition and NGO to achieve own objectives	6 Introduce several events as appropriate at different stages	
comp empl	ere might private military ipanies (PMC) and their oloyees interfere with lition mission?				TOKEN, CJTF-Z	Inject situations where there is potential for conflicting objectives to interfere with Coalition mission.	 None				 Provide players with context for the injects		Determine where ojectives are similar, neutral, in conflict, and in SERIOUS conflict	7 Preparing for decisive operations	

		Constraints	No	-	Players	Scenario Details	MMT Support	Limitations	Assumptions	RFI	Player Info - In	Player Info - Feedback	Player Info - Out	Seq	When - Move Number Lo	cation Metrics	
por	nsor's Objective: Detern	nine where there	may	be friction points for	or US and C	oalition Operations shou	ıld Zefra beco	me a hot spot y	et again								
	·		15.2	Are there situations where the presence of a PMC (e.g., TOKEN) can assist the Coalition? (offsetting the potential for interference)?		Situations with potential for conflicting objectives to interfere with Coalition mission.	None				Provide players with context for the injects		Are there circumstances where there is NET benefit to the Coalition, even when there is minor conflict of objectives?		Preparing for decisive operations		
	How will US and Coalition react to threat of WMD, e.g., "dirty nukes"?				SAPCOM, CJTF- Z	Introduce WMD activity, e.g., "dirty nuke".	Facilitator inject or game play by ZA/ "Rat Works"				Scenario, role descriptions, and orbats		List of incidents with WMD, scale of impact	10	After Coalition moves into Zefra		
	Can the missions of the Coalition and of the media be compatible, or are they always in conflict?			Determine where the most significant friction points are between the Coalition and the media		Allow the media to "access" political and military leaders (quasi interviews or press conferences)	None				Understanding of scenario and own mission		Describe friction points as they arise	3, 8	All		
				Determine when and if the objectives of the Coalition and the media overlap		Periodically ask political and military leaders to make "public statements" and develop working relationships with media	None				Understanding of scenario and own mission		List measures the Coalition take and assess their pros and cons		All		
		must have associated	27.1		Pres Z, Bongo, CJTF-Z, SAPCOM	 UN ground forces to encounter IFF BN along Highway A4	 Combat model, e.g. OneSAF, VBS3, MANA	 , Combat models require prep time time not available	Detailed modelling of ground combat will be done offline and as a follow-on study	What patrol configurations will be used? What strength of force will UN commander use for patrolling?	 Orders from Higher, ROE, OpPlan	Combat strength, Detections, Engagements, Results		9		Losses by type, s time of engagen - Infantry - Armour - Other	
		Any combat model must have associated VV&A	27.2	Combat losses for IFF BN		UN ground forces to encounter IFF BN along Highway A4	Combat model, e.g. OneSAF, VBS3, MANA	, Combat models require prep time time not available	Detailed modelling of ground combat will be done offline and as a follow-on study	patroning:	Orders from Higher, ROE, OpPlan	Combat strength, Detections, Engagements, Results				Losses by type, s time of engagen - Infantry - Armour - Other	
		Any combat model must have associated VV&A		Sorties flown in support of UN		Air support MIGHT be available	Combat model, e.g. OneSAF, VBS3, MANA	operations, esp.	Detailed modelling of air- ground combat will be done offline and as a follow-on study	Locations of UN airbases? Weapons config. on a/c? ROE? Can UN aircraft use carriers? US carriers?	Orders from Higher, ROE, OpPlan, Extract from Air Tasking Order	Results of aircraft engagements				Sorties by time, effects/results: - Close Air Suppo - ISR - MEDEVAC/CAS - Other?	ort
31	nsor's Secondary Objective: How are future technologies used (or abused) by the UN Coalition?	Aus technologies MUST	31.1	What are the advantages of using future technologies	CJTF-Z, SLO,	tion? Opportunities for future technologies to be employed	"Micro-simulation" for specific systems e.g., 3D model of driverless vehicles	models of technologies. May	General info on tech will do	Catalogue/ specs of technologies?	Scenario, role descriptions, and orbats PLUS "tech cards" (summary of tech systems)		Summary of improvements to operational outcomes (versus "the old way")	6, 9			
		Aus technologies MUST be played			CJTF-Z, SLO, APAANZco, others	Opportunities for future technologies to be employed	"Micro-simulation" for specific systems e.g., 3D model of driverless vehicles	, models of technologies. May	General info on tech will do	Catalogue/ specs of technologies?	Scenario, role descriptions, and orbats PLUS "tech cards" (summary of tech systems)		List of these consequences, with scale of impact back on the mission (0 = no significant impact, 5 = catastrophic impact)	6			
	When will HiTech support the UN Coalition mission and when NOT?			By technology grouping, determine where prototype equipment and procedures are most valuable to the Coalition (or NOT)?		Players "use" prototypes to support missions (with advice from tech proponents)	of prototype	s Lack engineering models of f technologies. May have optimistic concept of ops	General info on tech will do		Descriptions of the prototype equipment and advice on employment	•	Have military players assess value of prototypes at the conclusion of the game	6, 9	Various		
der	r "Players" main roles are listed.	. For "Others" conside	r inclu	ding: PM Oz, PM NZ, Pres	China, Pres Zef	ra, Bongo leader (ZA/ISB), Trusca	n Leader (PLM,PLA	M), PM Daloon									